

Minutes of meeting 21 Aug  
(Fetac Assessment video recording )

Confirmed previous week work

To Do

Darren , Patrolling and GUI , and updates for spray gun

Se , continue with animation , of crawlers

Oisin , Edit audio barks

Ed Fix Bitbucket problems

Danny , UV , level assembly and clutter

We also talked about upgrading all Unity versions to 4.2

Using Bitbucket, to so we can all update the current version of the game and code

and doing an assembly of all assets in unity